# Application Note

## **Telink RF4CE SDK Guide**

AN-19111900-E1

Version 1.0.0

2019-11-25

### Brief:

This document is the guide for Telink RF4CE SDK.

1.0.0 for 8258 and 826x family

**TELINK SEMICONDUCTOR** 



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# **Revision History**

Version 1.0.0 (2019-11-19)

This is the Initial release.



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# **1. Introduction to RF4CE**

### **1.1 Stack architecture**

Figure 1-1 Outline of RF4CE Stack Architecture



- ♦ Physical (PHY) Layer
- ♦ IEEE 802.15.4 Medium Access Control (MAC) Layer
- ♦ RF4CE Network (NWK) layer
- ♦ Profiles layer
- ♦ Application layer

### **1.2 Device type**

- 1. **RF4CE Target Node(Target)**: target maintains accepts or declines pairing requests and makes decision on operating channel (frequency agility), such as STB, TV, and so on, Telink will provide dongle as target.
- 2. RF4CE Controller Node (Remote Control Device):
- ♦ Initiates pairing and discovery process to Target Nodes
- $\diamond$  Low power mode.



# **2. Functional Description**

### 2.1 Not bound

The RC did not attempt to bind with a target yet, or, the RC did not succeed to bind with a target, or, the RC is unpaired with a target. All the above states are Not bound. When the RC is in this state, the NWK layer pairing table is empty. As such, no RF data frames can be sent to any target, but the IR data will be sent.

### 2.2 Binding

When user press the pairing key of RC, the RC will enters the binding state. The detailed pairing process is as follows:



#### Figure 2-1 Binding Procedure

Once the target is in the NWK layer pairing table, the controller can send data frames to the target that will only be used for validation purposes.

### 2.3 Bound

The RC successfully bound with the target: the RC has temporarily paired with the target, and has been informed that the validation procedure completed successfully, or, the RC did not succeed to bind with the target, but it was bound to the same or other target before, and this state was restored.



The target is in the NWK layer pairing table and the RC can send data frames to the target that can be used for all purposes.



# 3. Telink RF4CE SDK

### 3.1 Task Management

#### 3.1.1 Timer task management

#### 3.1.1.1 Timer task application

ev\_on\_timer (ev\_timer\_callback\_t func, void \*arg, u32 t\_us)

#### "func": task callback function.

typedef int (\*ev\_timer\_callback\_t)(void \*data);

- Return 0: It indicates this time event always exists, and it retains the pre-configured time interval.
- Return -1: It indicates this time event will be automatically released after it's executed.
- Others: It indicates this time event always exists, and the time interval change is the return value.
- "t\_us": Interval for the time event. Unit: us.

#### "arg": Incoming parameter of the time event.

ev\_unon\_timer (ev\_time\_event\_t \*\*te)

"te": Pointer of the pointer of time event

### **3.2 Memory Management**

Telink Zigbee SDK allocates three sizes of memory: 24B\*8, 60B\*8, 150B\*5.

Before memory allocation, user must be able to invoke the function "ev\_buf\_init()".

#### **3.2.1 Memory Application**

u8 \*ev\_buf\_allocate(u16 size)

size: 24 or 48 or 162

#### 3.2.2 Memory Release

buf\_sts\_t ev\_buf\_free(u8 \*pBuf)

### 3.3 Supported platform

#### 3.3.1 Project

Telink RF4CE SDK Supports platform 8269/8258

The project ending in 8258 is the project of 8258, and the project ending in 826x is the project of 8269.



Figure 3-1 Compile Project on 8269/8258



#### 3.3.2 Driver and bootlink

The underlying driver and bootlink files related to the chip are all in the platform folder:

Figure 3-2 Driver and Bootlink Paths on 8269/8258



### 3.4 Hardware Abstraction Layer

#### 3.4.1 Initialization

cpu\_wakeup\_init() clock\_init() gpio\_init(); ZB\_RADIO\_INIT();//set reg about RF mode



#### 3.4.2 Timer

TIMER\_STATE\_CLEAR(idx) TIMER\_STOP(idx) TIMER\_START(idx) TIMER\_TICK\_CLEAR(idx) TIMER\_INTERVAL\_SET(idx, cyc) TIMER\_INIT(tmrIdx, mode)

#### 3.4.3 Interrupt

void irq\_init(u32 irq\_mask)

"irq\_mask": Interrupt request (IRQ) bit to be enabled.

u8 irq\_disable(void)

return: current irq mask

<u>u</u>8 irq\_enable(void)

enable interrupt

u8 irq\_restore(u8 r)

It's used in combination with "irq\_disable () ", and it serves

to restore the status before "irq\_disable () ".

#### 3.4.4 Flash

void flash\_write(u32 addr, u32 len, u8 \*buf);

addr: the address of the flash

- len: the length will be written
- buf: the address of the data will be written

void flash\_read(u32 addr, u32 len, u8 \*buf);

addr: the address of the flash

- len: the length will be read
- buf: the address of the data will be read

void flash\_erase(u32 addr);

addr: the address of the flash

#### 3.4.5 PWM

void drv\_pwm\_init(void);

pwm module initialization

void drv\_pwm\_cfg(u32 pwmld, unsigned short cmp\_tick, unsigned short cycle\_tick)



Configures the PWM carrier frequency and duty cycle pwmld: channel ID cmp\_tick: system clock frequency/carrier frequency cycle\_tick: duty cycle, duty ration \* cmp\_tick

### 3.4.6 drv\_uart

void drv_uart_init(uart_baud_rate_e baudrate, u8 *rxBuf, u8 rxBufLen, uart_irq_callback								
UART module initialization								
baudrate: UART_BAUDRATE_115200 and UART_BAUDRATE_9600								
rxBuf: buffer for receiving data								
rxBufLen: rxBuf length(maximum packet length)								
uart_recvCb: callback for receiving a packet								
void uart_rx_irq_handler(void)								
UART Rx ISR								
void uart_tx_irq_handler(void)								
UART TX ISR								
u8 uart_tx_done(void)								
Check the status of the transmitting.								
1: Done, 0: Busy								
u8 uart_tx_start(u8 *data, u32 len)								
Start UART transmitting								
data: the pointer to the data will be sent								
len: the length of the data will be sent								
return: 0: Failure, other: success								
UART module initialization baudrate: UART_BAUDRATE_115200 and UART_BAUDRATE_960 rxBuf: buffer for receiving data rxBufLen: rxBuf length(maximum packet length) uart_recvCb: callback for receiving a packet void uart_rx_irq_handler(void) UART Rx ISR void uart_tx_irq_handler(void) UART Tx ISR u8 uart_tx_done(void) Check the status of the transmitting. 1: Done, 0: Busy u8 uart_tx_start(u8 *data, u32 len) Start UART transmitting data: the pointer to the data will be sent len: the length of the data will be sent return: 0: Failure, other: success <b>3.4.7 drv_pm</b> system enter low power mode void platform_lowpower_enter(platform_mode_e mode, platform_wakeup_e src, u32 cycle_ms) mode: low power mode, including PLATFORM_MODE_SUSPEND, PLATFORM_MODE_DEEPSLEEP,								
system enter low power mode								
void platform_lowpower_enter(platform_mode_e mode,								
mode: low power mode, including								
mode: low power mode, including PLATFORM_MODE_SUSPEND,								
mode: low power mode, including PLATFORM_MODE_SUSPEND, PLATFORM_MODE_DEEPSLEEP,								

src: wakeup source, including



### PLATFORM\_WAKEUP\_PAD and PLATFORM\_WAKEUP\_TIMER cycle\_ms: the interval of the low power if the wakeup source of PLATFORM\_WAKEUP\_TIMER is enable, unit: ms

#### 3.4.8 IR

ir\_init(IR\_PWM\_ID);

Initialize PWM channel IR\_PWM\_ID

IR\_PWM\_PIN\_CFG;

Call void gpio\_set\_func(GPIO\_PinTypeDef pin, GPIO\_FuncTypeDef func)

uses IO port as PWM function

hwTmr\_init(TIMER\_IDX\_1, TIMER\_MODE\_SCLK);

Init the timer for IR timer

#### 3.4.9 ADC

unsigned char drv\_adc\_init();

Initialize the ADC module, fixed the clock as 4MHz. For the 8258 chip, default use the misc channel, and the pre\_scaler is 1/8.

return: 0: Failure, 1: success

void drv\_adc\_mode\_pin\_set(Drv\_ADC\_Mode mode, GPIO\_PinTypeDef pin);

This function sets the ADC mode and the sampling pin

#### input parameter:

#### Mode:

0:Drv\_ADC\_BASE\_MODE, the mode is used for ADC configuration of ADC IO voltage sampling

1: Drv\_ADC\_VBAT\_MODE, the mode is used for ADC configuration of ADC supply voltage sampling

You can use the enum Drv\_ADC\_Mode in proj/drivers/drv\_adc.h

**Pin:** Must be a pin that can be reused as an ADC function, for specific pins, please refer to the datasheet of the relevant chip.

It should be noted that when the mode is set to 1, that is, Drv\_ADC\_VBAT\_MODE, it also needs to occupy a pin, but the physical connection is completed inside the chip and the user does not need to deal with it.

Return :none



#### void drv\_adc\_enable(bool enable);

This function is used to enable or disable the ADC

#### input parameter:

enable:

- 0: enable the ADC
- 1: disable the ADC

When initialization and mode Settings are complete, set 0 to to enable ADC. Or ADC operation completed, set 0 to disable ADC

#### Return:none

unsigned short drv\_get\_adc\_data(void);

This function serves to set <u>adc</u> sampling and get results

input parameter: none

**Return**: the result of sampling, the data type is unsigned short

In the sdk, the two functions required to use ADC are as follows: Battery Dection and Audio, but the chip has only one ADC channel, so Battery detection and Audio can not run at the same time, enable Battery detection by default after power on, If Audio is needed, Battery detection will be turned off.

#### 3.4.9.1 Battery Detection

void drv\_adc\_battery\_detect\_init(void)

This function is Used to set ADC to Drv\_ADC\_VBAT\_MODE and initialize ADC pin, and it is called when power on or Audio is off

return: none

app\_batteryDetect(void);

Call this function to get the current battery charge, the level of battery is stored in zrc\_appVars.battSta, the position of this function is vendor/zrc\_rc\_app/zrcApp.c.

#### 3.4.9.2 Audio

In this SDK, PCM data will be placed in a pre-set buffer, then the PCM data will be compressed into ADPCM, and then the ADPCM data will be sent out.

AMIC\_PIN\_CFG(inPin0, inPin1, biasPin)

In this SDK, the default is to use AMIC, this macro is used to set the pins: AmicSP, AmicSN, AmicBias.



i.e 8258 RC: AMIC\_PIN\_CFG(GPIO\_PC0,GPIO\_PC1,GPIO\_PC4)

void audio\_recInit(u32 sampleRate, audio\_rec\_ntf audioUserhandler)

This function sets Audio's sampling rate and the callback function pointer for state switching

#### input parameter:

sampleRate: the default value is 16000

audioUserhandler: This callback function is called when audio is on or off, and allows the user to set state or handle UI functions

return: none

### **3.5 Application Development**

#### 3.5.1 Stack Initialization

Figure 3-3 Power on Initialization Block Diagram



(The red words are stack initialization codes.)

#### void profile\_init(void );

Init RF4CE stack and start configured Profiles

#### void zrcApp\_initPib(void);

Initialize the necessary Network PIB



#### void profile\_registerUserCb( profile\_cbFunc\_t\* pUserCb)

pUserCb-> pStartCnfFn: start stack confirm command pUserCb-> pPairCnfFn: pairing confirm command pUserCb-> pUnpairCnfFn:<u>unpair</u> confirm command pUserCb-> pUnpairIndFn:<u>unpair</u> indication command

#### void zrc\_registerUserCb(zrc\_userCbFunc\_t\* pZrcCb)

Register the application call back of the ZRC event

#### void app\_loadInfo(void)

load application info info from analog register/NV when RCU power on or wakeup from deep sleep.

#### void profile\_startNwk(void)

Start RF4CE network

The above initialization is complete, and the interaction between the layers is completed in ev\_main ()

#### 3.5.2 APIs

#### 3.5.2.1 Paring

profile\_sts\_t profile\_startPair(u8 userSepcific, u8 searchDevType, u8 keyCnt, u8 pressKey)

UserSpecific: 1 indicating if user string will be included,

0 indicating no user string

searchDevType: The type of device the application is attempting to discovery,

ref RF4CE\_DEVICE\_TYPE

keyCnt: The key exchange transfer count.

pressKey: The key exchange transfer count.

Return: ERR\_NONE- Success

Other error code defined in

#### 3.5.2.2 un-Paring

profile\_unpairReq(zrc\_appInfo.pairingRef)

pairingRef: the index od the paring table

return: NONE



#### 3.5.2.3 Key Code Transmission

#### **RF Transmission**

u8 zrc\_sendRFData(u8 profileId, u8 keyCode)

profileId: profile identifier, default is *PROFILE\_ZRC2* 

keyCode: key code

#### **IR transmission**

u8 zrc\_sendIRData(u8 profileId, u8 keyCode, u8 single\_key)

profileId: different IR code type

keyCode: key code

single\_key: single key or repeat key

#### 3.5.2.4 Audio

#### Initilization

void **tl\_audioRecInit**(u8 profileId, tl\_audioRecInfo\_t \*info, tl\_audioUserCb\_t userCb)

profileId: profile identifier, PROFILE\_ZRC2 is as default

info: audio information

userCb: the callback for application layer is to process the audio data,

for a example of sending out the audio data.

#### Start

void tl\_audio\_start(u8 profile, u8 pairingRef)

profile: profile identifier, *PROFILE\_ZRC2* is as default

pairingRef: the index of the pairing, 0 is as default

#### Stop

void tl\_audio\_stop(u8 profile, u8 pairingRef)
profile: profile identifier, *PROFILE\_ZRC2* is as default
pairingRef: the index of the pairing, 0 is as default

#### 3.5.2.5 OTA

#### Initilization

void ota\_initInfo(void)



#### Start

void ota\_startReq(u8 pairingRef, ota\_UserCb Cb)

pairingRef: the index of the pairing, 0 is as default

Cb: the callback for application layer is to notify the OTA is done

#### 3.5.3 UI

Normally the user pressed the button to trigger operation such as paring, un-pairing, sending key code, starting OTA, and so on.

#### 3.5.3.1 Key Config

Define the BOARD macro in board\_cfg.h to define the open PCB, then configure KB\_DRIVE\_PINS and KB\_SCAN\_PINS, and modify KB\_ARRAY\_ROW and KB\_ARRAY\_COL.

C/C++ - telink_rf4ce/vendor/zrc_rc_app	/board	L.t	elink_rc_8258	3.h - Eclip	se									
File Edit Source Refactor Navigate Search	Proje	ct	Telink Tool:	s Run Win	low He	elp								
] 📬 • 🖃 🐑 🚔   📸   🌽 🎘   🎯 • 🍪	- C	•	<b>♂</b> • ] ≪ • (	⊛ •   🏇	• •	• 💁 • 🛛 😂 (	9 4	? • ] 🛃 😜 🛽	1	∲  • ∲  • ♥	$\phi \leftrightarrow \phi \to \phi$			
🏠 Project Explorer 🕱 📄 🤹 🎽 🗖 🖻 board_telink_rc_8258.h 🛛										c				
🕀 😂 telink_rf4ce												_		
🗷 🖑 Binaries			#define KB	B_DRIVE_P	INS	{GPIO_PD5,	GPIC	_PD2, GPIO_P	PD4,	GPIO_PD6, GPIC	_PD7 }			
🖻 🗁 net			#define KB SCAN FINS {GPIO PC5, GPIO PA0, GPIO PB2, GPIO PA4, GPIO PA3, GPIO PD5								3}			
🗄 🗁 ota_tool			#define KB	ARRAY RO	N	5								
😑 🥦 platform			#define KB	ARRAY_CO	L	6								
🖻 📂 bootlink													j –	
boot_8258. link														
📄 boot_826x. link														
⊞- 👝 tlsr_8258			#define KB_	MAP_FOR_	IR	{\								
🕀 脑 platform_includes. h					{IR_	TV_POWER,		IR_INPUT,		IR_DTA_POWER,	. IR_BACK,		IR_UPKEY,	3,\
⊞- 🗁 tlsr_826x					{IR_	LEFTKEY,		IR_OKKEY,		IR_RIGHTKEY,	IR_EXIT,		IR_DOWNKEY,	}, ∖
🕀 🗁 prjconfig					{IR_	REWIND,		IR_PAUSEKEY	, ·	IR_FORWARD,	IR_VOLUME_	UP,	IR_RETURN,	3, \
🖭 🧀 proj					{IR	VOLUME_DOWN	,	IR_MUTE,		IR_CH_DOWN,	IR_GUIDE,		IR_MENU,	3,\
🗄 🗁 sdk_release_specific					{IR_	NUM_1,		IR_NUM_2,		IR_NUM_3,	IR_NUM_4,		IR_NUM_5,	3,\
😑 🗁 vendor					{IR_	NUM_7,		IR_NUM_8,		IR_NUM_9,	IR_SEARCH,		IR_NUM_0,	3,\
E 🗁 common					}									
E 🗁 zrc_rc_app														
h app_config.h			#define KB	_MAP_NORM	AL	{\								
. h board_US9T8UA5_v1P1_8267. h						{VK_NONE_KE	Y,VF	_TV,	VK_	NONE_KEY, \	/K_NONE_KEY,	VK_	HOMEKEY, },	· · ·
H. h board_crg.h						{VK_RECORED	·	VK_NONE_KEY	·	VK_NONE_KEY,	VK_CH_UP,		VK_CH_DOWN,	}, \
H-h board_telink_charter.h						{VK_NUM_2,	VK_	RIGHTKEY,	VK_	VOLUME_UP, \	/K_NUM_3,	VK_	NUM_1,}, \	
H-h board_telink_rc_8258.h						{VK_NUM_5,	VK_	OKKEY,	VK_	_VOLUME_DOWN, \	/K_NUM_6,	VK_	NUM_4,}, \	
m n board_telink_rc.h						(VK_NUM_8,	VK_	DOWNKEY,	VK_	UPKEY,	K_NUM_9,	VK_	NUM_/,}, \	
main.c						EVR_NUM_0,	VK_	BACK,	VK_	LEFIKEY,	K_MUIE,	VK_	MENU, }, }	
I i i monthe config.h														

#### Figure 3-4 Configure Key Pin and Key Mapping

#### 3.5.3.2 Key Scan

u32 kb\_scan\_key (int numlock\_status, int read\_key)

numlock\_status: number lock is supported, 0 as default

read\_key: 0 as default

return: 0: no key is scanned, others: some key is scanned



# 4. Appendix 1 RF4CE OTA

OTA device includes RC and Target. In this section, RC and Target are taken as an example to introduce the OTA method of updating new image to End Device.

1. OTA parameter

Define current firmware version number. Please refer to the "zrcApp.c".

.fileVer: Firmware. Should bigger than the current file version. . imageType, manufaurerCode: Should be the same as the current image.

For example, suppose the "CURRENT\_FILE\_VERSION" is set as "0x01000104" and "0x01000105", two firmware files "zrc2\_rc\_82xx\_0x01000104.bin" and "zrc2\_rc\_82xx\_0x01000105.bin" will be generated respectively.

First download the "zrc2\_rc\_82xx\_0x01000104.bin" into the target End Device via Telink Wtcdb tool. Then use OTA method to update the "sampleSwitch\_0x01000300.bin" into the End Device.

2. "Tl\_ota\_tool.exe" tool

Rename the "zrc2\_rc\_82xx\_0x01000105.bin" as "zbGitVersionCode.bin", and place it under the directory which contains the "tl\_ota\_tool.exe". Run the "tl\_ota\_tool.exe", input contents according to prompt information, and press the "Enter" key to confirm the input. Finally a file "ota.ota" will be generated.

Input the Manufaurer Code(u16 hex value)):	
Input the OTA Image Type(u16 hex value)):	=
Input the OTA File version(u32 hex value)): 与imageType一致 01000300_	
与fileVer一致	

#### Figure 4-1 "tl\_ota\_tool.exe" Tool Interface

3. Use the Wtcdb tool to write the "ota.ota" file into Coordinator flash address starting from 0x40000, so that it can be used for OTA.

The command to write the "ota.ota" is shown as below:

.\tcdb.exe wf 40000 -b -i e:\ota.ota



# 5. Appendix 2 RF4CE PAIRING

Take 8258 as an example to demonstrate the pairing process between RC and target.

#### Hardware:

#### Figure 5-1 8258 RC:C1T139A5\_V1.4



Figure 5-2 8258 DONGLE:C1T139A3\_V2.0A





Software RC:zrc2\_rc\_8258.bin DONGLE: zrc\_dongle\_8258.bin

#### PC Tool

Telink OTA tool 2.3

#### **Operation** is as follows:

**Step 1.** Plug the 8258 dongle into your computer and open pc tool, then click the open rs232 button, <u>as following picture shows</u>:

#### Figure 5-3 Click the OPEN RS232 Button



**Step 2.** Long press the pair key(SDK default SW5) on RC, PC tool will then display three random Numbers ranging from 0 to 9, then press the corresponding number key on RC, and the key values will be displayed on PC tool.



Figure 5-4 Display and Enter Pairing Numbers

Felink 0TA tool 2.3xiaodong.zong@telink-semi.com	_ ×
	別试 VendorID: Cisco ↓
Log [Paring Key Code]: 0xF1 0x20 0x00 0x01 0xE6 [Valid Key Code]: 0xF1 0x26 0x06 0x01 0xE6 [Valid Key Code]: 0xF1 0x21 0x01 0x01 0xE6 [	
CURRENT: COM6	4

**Step 3.** After completing the above steps, the led on the RC will flash several times rapidly to indicate the completion of pairing



# 6. Appendix 3 RF4CE AUDIO TEST

After pairing, select listen for the Telink RF4CE microphone device, press the audio button to turn on the audio function, and you can hear the voice from the remote control in the speakers on the computer side.

1	<b>麦克风</b> Realtek High Definition Audio 准备就绪	
	立体声混音 Realtek High Definition Audio 已停用	
1	<b>麦克风</b> Telink RF4CE 默认设备	

#### Figure 6-1 Enable RF4CE Microphone Equipment